CLASS: GAMBLERS CHOICE W TRAIL - GREEN

Back #	1 SIDE PASS		2 GATE		3 OBJECT		4 BOX		5 BACK		6 BRIDGE		7 "X"		8 LADDER BOX		TOTAL	TIME	PLACING	
239	(45)	45	20	20	35	35	50	50	40	40	(15)	(15)	(25)	(25)	30	30	✓125	1:37.74		7
163	45	45	20	20	35	35	(50)	50	(40)	40	(15)	15	(25)	25	(30)	(30)	✓190	1:32.84		3
421	(45)	45	20	20	35	35	50	50	(40)	40	15	15	(25)	25	30	30	✓110	1:42.20		8
145	(45)	45	20	20	35	35	50	50	(40)	(40)	15	15	(25)	(25)	(30)	30	✓205	1:41.17		1
226	(45)	45	20	20	35	35	50	50	(40)	40	15	15	(25)	(25)	(30)	(30)	✓195	1:47.03		2
290	45	45	20	20	35	35	50	50	(40)	40	(15)	(15)	25	25	(30)	(30)	✓130	1:36.67		6
179	45	45	20	20	(35)	35	(50)	(50)	40	40	15	15	25	25	(30)	30	✓165	1:35.35		5

CLASS: GCWT - GREEN

Back #	1 SIDE PASS		2 GATE		3 OBJECT		4 BOX		5 BACK		6 BRIDGE		7 "X"		8 LADDER BOX		TOTAL	TIME	PLACING
161	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 185	1:35.80	4
	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30			
	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30			
	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30			
	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30			
	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30			
	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30			

CLASS: G CWT - BRIDLED

Back #	1 SIDE PASS		2 GATE		3 OBJECT		4 BOX		5 BACK		6 BRIDGE		7 "X"		8 LADDER BOX		TOTAL	TIME	PLACING
230	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 200	1:59.30	
268	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 215	1:40.68	
187	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 295	1:49.57	1
271	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 200	1:37.93	
295 Toni	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 215	1:37.87	
101	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 190	1:40.84	
402	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 200	1:36.10	

CLASS: GCWT - BRIDLED

Back #	1 SIDE PASS		2 GATE		3 OBJECT		4 BOX		5 BACK		6 BRIDGE		7 "X"		8 LADDER BOX		TOTAL	TIME	PLACING
166	(45)	45	20	20	35	35	50	50	(40)	(40)	(15)	(15)	(25)	25	30	30	✓ 180	1:37.43	
103	(45)	(45)	20	20	35	35	50	50	(40)	(40)	(15)	(15)	(25)	(25)	(30)	30	✓ 280	Lost time ~ 1:47	
183	(45)	45	20	20	35	35	(50)	50	(40)	(40)	(15)	15	25	25	(30)	30	✓ 220	1:31.13	
212	(45)	45	20	20	35	35	50	50	(40)	40	(15)	(15)	(25)	(25)	30	30	✓ 165	1:38.31	
277	45	45	(20)	20	35	35	50	50	40	40	15	15	(25)	25	(30)	30	✓ 75	1:43.08	
224	45	45	20	20	(35)	35	(50)	(50)	(40)	40	15	15	25	25	30	30	✓ 175	1:44.91	
269	(45)	45	20	20	35	35	50	50	(40)	40	15	15	(25)	(25)	(30)	(30)	✓ 195	1:37.82	

Time In Time Out —

CLASS: GAMBLER'S CHOICE W. TRAIL BRIDLED

Back #	1 SIDE PASS		2 GATE		3 OBJECT		4 BOX		5 BACK		6 BRIDGE		7 "X"		8 LADDER BOX		TOTAL	TIME	PLACING
119	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 130	1:36	
	45		20				Ø		40				25						
400	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 110	1:56.10	
278	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 250	1:52.94	
244 Mia	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 155	1:35.37	
283	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 115	1:35.24	
280 Tab Holland	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 250	1:42.26	
205	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 200	1:55.16	

CLASS: GCWT - BRIDLED

	1		2		3		4		5		6		7		8				
Back #	SIDE PASS		GATE		OBJECT		BOX		BACK		BRIDGE		"X"		LADDER BOX		TOTAL	TIME	PLACING
100	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 245	1:49.62	
240	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 265	1:38.71	
235	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 225	1:52.92	
243	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 225	1:37.01	
234	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 225	1:36.33	
222	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	✓ 260	1:42.16	
113	45	45	20	20	35	35	50	50	40	40	15	15	25	25	30	30	65	1:43.29	

CLASS: GC WT - BRIDLED

Back #	1 SIDE PASS		2 GATE		3 OBJECT		4 BOX		5 BACK		6 BRIDGE		7 "X"		8 LADDER BOX		TOTAL	TIME	PLACING
115	45	45	20	20	35	35	50	50	40	40	(15)	15	25	25	(30)	30	Didn't go thru cones NS (no score)	NT	
178	~~45~~	45	20	20	35	35	~~50~~	~~50~~	(40)	(40)	15	15	(25)	(25)	30	30	✓ 130	137.21	
223	(45)	45	20	20	35	35	50	(50)	(40)	(40)	15	15	(25)	25	30	30	✓ 200	1:38.64	
114	~~45~~	45	20	20	35	35	~~50~~	50	(40)	40	(15)	15	(25)	(25)	30	30	✓ 105	1:47.03	
189	(45)	(45)	20	20	35	35	50	50	40	40	(15)	15	(25)	(25)	(30)	30	✓ 185	136.88	
241	(45)	45	20	20	35	35	(50)	50	40	(40)	(15)	15	(25)	25	(30)	(30)	✓ 235	1:36.62	
127	(45)	45	20	20	(35)	35	(50)	50	40	40	15	15	(25)	(25)	(30)	(30)	✓ 240	1:35.39	

MULE DAYS
BISHOP · CALIFORNIA

SHOW: Bishop Mule Days

CLASS: 1HT ≤3

DATE:

Trail Scoresheet

W/O	#		OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												PENALTY TOTAL	SCORE	
Obsticle Description			ladder	bridge	back	Gate	S/P	walk-									
Obstacle			1	2	3	4	5	6	7	8	9	10	11	12			
165		PENALTY	5												5	68½	3
		OBS SCORE	-1½	-½	+½	-½	+½	Ø									
					-1½	-2	-1½										
279		PENALTY	1				1								2	69½	2
		OBS SCORE	+½	Ø	Ø	Ø	-1	Ø									
							-½										
200		PENALTY		5,5	1,5		3								19	65½	6
		OBS SCORE	Ø	-1½	-1½	-½	-1	Ø									
						-3½	-4½										
227		PENALTY		5 5,5,5	5,1,5 5,1,5										41	67½	4
		OBS SCORE	+1	-1½	-1½	-1½	+1	Ø									
						-3½	-2½										
105		PENALTY														72	1
		OBS SCORE	+½	+½	+½	-½	+1	Ø									
					+1½	+1	+2										
198		PENALTY	1	5,5,5	5,1, 1,1,3,5										36	66½	5
		OBS SCORE	0	-1½	-1½	-1	+1½	Ø									
		PENALTY															
		OBS SCORE															
		PENALTY															
		OBS SCORE															
		PENALTY															
		OBS SCORE															
		PENALTY															
		OBS SCORE															

Rider chg
Klara Green

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: Sando

MULE DAYS
BISHOP · CALIFORNIA

SHOW: Bishop Mule Days

CLASS: DIHT ≤ 3

DATE:

Trail Scoresheet

W/O	#		OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												PENALTY TOTAL	SCORE
Obsticle Description			ladder	bridge	back	Gate	S/P	walk								
Obstacle			1	2	3	4	5	6	7	8	9	10	11	12		
287		PENALTY					5,3								8	68½
		OBS SCORE	+½	0	∅	-½	-1½	∅								
							-1½									
112		PENALTY	5,5S	5,5			3,3,5								36	65
		OBS SCORE	-1½	-1½	∅	-½	-1½	∅								
				-3		-3½	-5									
		PENALTY														
		OBS SCORE														
		PENALTY														
		OBS SCORE														
		PENALTY														
		OBS SCORE														
		PENALTY														
		OBS SCORE														
		PENALTY														
		OBS SCORE														
		PENALTY														
		OBS SCORE														
		PENALTY														
		OBS SCORE														
		PENALTY														
		OBS SCORE														

B2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

MULE DAYS
BISHOP · CALIFORNIA

Trail Scoresheet

SHOW: Bishop Mule Days

CLASS: 1 HT ≥4

DATE:

W/O	#		OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												PENALTY TOTAL	SCORE	
Obsticle Description			S/P	bridge	back chute	Gate	SP	J/P	ladder								
Obstacle			1	2	3	4	5	6	7	8	9	10	11	12			
164		PENALTY					5,5		1						11	68	3
		OBS SCORE	Ø	+½	-½	-½	-1½	+½	-½								
					Ø	-½	-2		-2								
413		PENALTY						OP	1						1		OP
		OBS SCORE	+½	+½	+½	Ø	+½	+½	0							72½	
							+2	+½									
221		PENALTY		3,3											6	69½	1
		OBS SCORE	Ø	-1½	+½	-½	Ø	Ø	+1								
					-1	-1½			-½								
206		PENALTY	1,1	3			1,3		1,1						11	67	4
		OBS SCORE	-½	-1	Ø	-½	-½	Ø	-½								
						-2			-3								
148		PENALTY							1,						1	73	1
		OBS SCORE	+½	+1	+½	Ø	+1	Ø	Ø								
									+3								
173		PENALTY		5	5,1,5		5,1,3,1		1,1						28	63½	6
		OBS SCORE	Ø	-1½	-1½	-½	-1½	Ø	-1½								
									-6½								
208		PENALTY		5,5			5,1		1						17	66½	5
		OBS SCORE	Ø	-1½	-½	-½	-1½	+½	Ø								
						-2½	-4	-3½									
252		PENALTY	5,3		3		5,5,5,5	5,3	1,1,3,1						45	62	7
		OBS SCORE	-1½	-½	-½	-1	-1½	-1½	-1½								
					-2½	-3½		-6½	-8								
253		PENALTY	5,3	5,5,5,5		5	5,5,5,5	5,3	5,5,5,5						31	61½	8
		OBS SCORE	-1½	-1½	Ø	-1	-1½	-1½	-1½								
				-3		-4			-8½								
255		PENALTY		5			5,5,	OF	1,1,1						18	65	OP
		OBS SCORE	+½	-1½	Ø	-½	-1½	-½	-1½								10
				-1				-5									

82

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

10152

MULE DAYS
BISHOP · CALIFORNIA

SHOW: Bishop Mule Days

CLASS: YWT 14-17

DATE:

Trail Scoresheet

W/O	#		OBSTACLE SCORES (-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent)												PENALTY TOTAL	SCORE	
Obsticle Description			loaded 66	bridge	J/P	obstacle	LL	GATE	SIDE PASS	BOX	L/P						
Obstacle			1	2	3	4	5	6	7	8	9	10	11	12			
172		PENALTY	1,5,5	5,5,5				5	1						32	DQ	10
		OBS SCORE	-1½	-1½	Ø	Ø	Ø	-1	-1½	-1	-1				-6½		
119		PENALTY	1		1	5									7	70	2
		OBS SCORE	0	+½	0	-1½	0	0	+1	Ø	Ø						
						-1			Ø								
244		PENALTY	1, 1				3	5	1,1,1,1		1,1,3				16	65½	5
		OBS SCORE	-½	Ø	+½	+½	-1	-1	-1½	Ø	-1½						
					Ø	+½	-½	-1½	-3		-4½						
249		PENALTY	1,1,1		1, 1		3	1	1,1,1,5	3,3	3				30	64	6
		OBS SCORE	-½	Ø	Ø	Ø	-1	Ø	-1½	-1½	-1½						
						-½	-1½		3	-4½	-6						
177		PENALTY	1, 1, 1		1,1			5,5,5	5,1,3,1	3	3				39	63½	7
		OBS SCORE	-1	Ø	-1½	Ø	Ø	-1½	-1½	-1	-½						
					-2			-3½	-5	-6	-6½						
423		PENALTY	1, 1			1,1,3	3		1,3,1,1						17	67½	4
		OBS SCORE	+½	Ø	+½	-1½	-1	Ø	-1½	+½	Ø						
					+1	-½	-1½		-3	-2½							
115		PENALTY								OP	5				5	71	OP 9
		OBS SCORE	+½	Ø	+½	+½	Ø	Ø	+1	Ø	-1½						
					+1	+1½			+2½		1						
272		PENALTY	5,5,5,5	5,5,5	1,1,1,1,3	5,5,5,6,5		5,5,5	5,1						83	57	8
		OBS SCORE	-1½	-1½	-½	-1½	-½	-1½	-1½	-1½	-1½						
								-8			-13						
187		PENALTY	1						1,1		1,1,3				8	69½	3
		OBS SCORE	+½	+½	+½	+1½	-½	Ø	-½	-½	-1						
					+1½		+1½				-½						
205		PENALTY	1,1						1		1,3,1,3				11	70½	1
		OBS SCORE	-½	Ø	+½	+½	Ø	Ø	+1	+½	-1½						
						+½			+1½	+2	+½						

82

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

MULE DAYS
BISHOP · CALIFORNIA

SHOW: Bishop Mule Days

CLASS: YWT 6-13

DATE:

Trail Scoresheet

W/O	#		OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												PENALTY TOTAL	SCORE	
Obsticle Description			ladder	bridge	chute	back chute	Gate	J/P	SPP (L)	Lope (R) lead							
Obstacle			1	2	3	4	5	6	7	8	9	10	11	12			
248		PENALTY			3										3		
		OBS SCORE	0	+½	-1	+½	∅	+1	∅	+1						72	3
						∅		+1		+2							
247		PENALTY			1										1		
		OBS SCORE	+1	+½	-½	+½	∅	+½	+1	+1						74	2
					+1	+1½		+2	+3	+4							
280		PENALTY			3	1,3,1			1,3						12		
		OBS SCORE	+½	-½	-1	-1½	∅	+½	-1	+½						67½	4
					-1	-2½		-2	-3	-2½							
414		PENALTY	1,1	5,5,5													
		OBS SCORE	-1	1½	∅											DQ	
			2 Hands -2														
178		PENALTY		5											5		
		OBS SCORE	+1	-½	+½	0	+½	+1	+1	+1						74½	1
							1½										
		PENALTY															
		OBS SCORE															
		PENALTY															
		OBS SCORE															
		PENALTY															
		OBS SCORE															
		PENALTY															
		OBS SCORE															
		PENALTY															
		OBS SCORE															

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

JUDGE'S CARD

Class # 107 Name of Class Teamster Delivery Challenge

To be driven over a course of unnumbered obstacles each carrying a specific point value. Each driver has the same amount of time to negotiate as many obstacles as possible. 2.Each obstacle is assigned a point value according to its degree of difficulty and each driver tries to amass as high a score as possible within the time allowed. 3. After passing through the starting line, the driver may drive through the obstacles, in any order, from any direction. Each obstacle may be driven twice, but not in succession. If driven a third time, no points will be awarded. 4. No obstacle may be redriven once it has been disturbed. (Exception: obstacles which are designed to be knocked down.) 5. No points will be awarded for an incorrectly completed obstacle. If the obstacle is incorrectly driven, but not disturbed, it may be attemped again. 6. In this class the circling rule does not apply. If a horse should refuse or run out at an obstacle without disturbing it, the driver may elect not to attempt it and may drive to another obstacle without penalty. The obstacle may be attemped later, and if correctly driven, the appropriate points will be recorded. 7. A signal will sound at the end of the allowed time and the driver must then exit through the finish markers when the total time on the course will be recorded. 8. If the signal sounds when the competitor is committed to an obstacle, the competitor may complete the obstacle and receive the appropriate points, then proceed through the finish markers for total time to be recorded. Whether or not the competitor was committed to the last obstacle at the signal will be left to the discretion of the judge. 9. Placings are determined on a high score basis. Time will decide ties. If a tie occurs in both points and time, the winner will be decided by a drive off.

Entry	Write in element name and point values												score	less penalties	total	time	place
	A	B	C	8	C	B	A										
133	+10 stop short	+10 stop short											280.28	+20	300.28		6
107							+10 not par						236.56	+10	246.56		3
262				+10 hit cone	+10 stop short								323.97	+20	343.97		8
428				+10 x.t hit cones									232.72	+20	252.72		4
105		+10 did not stop											215.56	+10	225.56		1
134	+10 Trot by entry												217.69	+10	227.69		2
149	+10 stop short	+10 stop short		+10 cone MT	+10 stop short								268.66	+40	308.66		7

Judge's Signature: [signature]

Prepared by The American Driving Society

March 2001

JUDGE'S CARD

Class # 107 Name of Class Teamster Delivery Challenge

To be driven over a course of unnumbered obstacles each carrying a specific point value. Each driver has the same amount of time to negotiate as many obstacles as possible. 2.Each obstacle is assigned a point value according to its degree of difficulty and each driver tries to amass as high a score as possible within the time allowed. 3. After passing through the starting line, the driver may drive through the obstacles, in any order, from any direction. Each obstacle may be driven twice, but not in succession. If driven a third time, no points will be awarded. 4. No obstacle may be redriven once it has been disturbed. (Exception: obstacles which are designed to be knocked down.) 5. No points will be awarded for an incorrectly completed obstacle. If the obstacle is incorrectly driven, but not disturbed, it may be attemped again. 6. In this class the circling rule does not apply. If a horse should refuse or run out at an obstacle without disturbing it, the driver may elect not to attempt it and may drive to another obstacle without penalty. The obstacle may be attemped later, and if correctly driven, the appropriate points will be recorded. 7. A signal will sound at the end of the allowed time and the driver must then exit through the finish markers when the total time on the course will be recorded. 8. If the signal sounds when the competitor is committed to an obstacle, the competitor may complete the obstacle and receive the appropriate points, then proceed through the finish markers for total time to be recorded. Whether or not the competitor was committed to the last obstacle at the signal will be left to the discretion of the judge. 9. Placings are determined on a high score basis. Time will decide ties. If a tie occurs in both points and time, the winner will be decided by a drive off.

Entry	Write in element name and point values												score	less penalties	total	time	place
	A	B	C	8	C	B	A										
443		+10 stop short			+10 ran dock	+10 over dock +10 not par							415.04	+40	455.04		9
106	+10 too far from dock	+10 not para	+10 not para		+10 no stop								218.16	+40	258.16		5

Judge's Signature: [signature]

Prepared by The American Driving Society

March 2001

JUDGE'S CARD

Class # ~~107~~ 150 Name of Class Teamster Driving Challenge

To be driven over a course of unnumbered obstacles each carrying a specific point value. Each driver has the same amount of time to negotiate as many obstacles as possible. 2.Each obstacle is assigned a point value according to its degree of difficulty and each driver tries to amass as high a score as possible within the time allowed. 3. After passing through the starting line, the driver may drive through the obstacles, in any order, from any direction. Each obstacle may be driven twice, but not in succession. If driven a third time, no points will be awarded. 4. No obstacle may be redriven once it has been disturbed. (Exception: obstacles which are designed to be knocked down.) 5. No points will be awarded for an incorrectly completed obstacle. If the obstacle is incorrectly driven, but not disturbed, it may be attemped again. 6. In this class the circling rule does not apply. If a horse should refuse or run out at an obstacle without disturbing it, the driver may elect not to attempt it and may drive to another obstacle without penalty. The obstacle may be attemped later, and if correctly driven, the appropriate points will be recorded. 7. A signal will sound at the end of the allowed time and the driver must then exit through the finish markers when the total time on the course will be recorded. 8. If the signal sounds when the competitor is committed to an obstacle, the competitor may complete the obstacle and receive the appropriate points, then proceed through the finish markers for total time to be recorded. Whether or not the competitor was committed to the last obstacle at the signal will be left to the discretion of the judge. 9. Placings are determined on a high score basis. Time will decide ties. If a tie occurs in both points and time, the winner will be decided by a drive off.

Entry	Write in element name and point values												score	less penalties	total	time	place
	A	B	C	B	C	B	A										
120		Jump +10 off		+10 hit cone									no Time	+20	no Time		NT
146	Re-Run			+10 hit cone	+10 not par		+10 not par	STOP	WATCH	STOPPED							—
185					+10 stop short								220.34	+10	230.34		9
443							+10 not par						343.18		353.18		—
424				+10 hit cone									229.09	+10	239.09		10
284													214.44		214.44		4
149													204.69		204.69		1

Judge's Signature: _____

Prepared by The American Driving Society

March 2001

JUDGE'S CARD

Class # ~~107~~ 150 Name of Class Teamster Advanced Challenge

To be driven over a course of unnumbered obstacles each carrying a specific point value. Each driver has the same amount of time to negotiate as many obstacles as possible. 2.Each obstacle is assigned a point value according to its degree of difficulty and each driver tries to amass as high a score as possible within the time allowed. 3. After passing through the starting line, the driver may drive through the obstacles, in any order, from any direction. Each obstacle may be driven twice, but not in succession. If driven a third time, no points will be awarded. 4. No obstacle may be redriven once it has been disturbed. (Exception: obstacles which are designed to be knocked down.) 5. No points will be awarded for an incorrectly completed obstacle. If the obstacle is incorrectly driven, but not disturbed, it may be attemped again. 6. In this class the circling rule does not apply. If a horse should refuse or run out at an obstacle without disturbing it, the driver may elect not to attempt it and may drive to another obstacle without penalty. The obstacle may be attemped later, and if correctly driven, the appropriate points will be recorded. 7. A signal will sound at the end of the allowed time and the driver must then exit through the finish markers when the total time on the course will be recorded. 8. If the signal sounds when the competitor is committed to an obstacle, the competitor may complete the obstacle and receive the appropriate points, then proceed through the finish markers for total time to be recorded. Whether or not the competitor was committed to the last obstacle at the signal will be left to the discretion of the judge. 9. Placings are determined on a high score basis. Time will decide ties. If a tie occurs in both points and time, the winner will be decided by a drive off.

Entry	Write in element name and point values												score	less penalties	total	time	place
	A	B	C	B	C	B	A										~~3~~
263															209.15		2
428							+10 not penalized						214.16	+10	224.16		8
134													223.06		223.06		7
233													240.56		240.56		—
226													215.57		215.57		6
250													209.84		209.84		3

Judge's Signature: Linda

Prepared by The American Driving Society

March 2001

JUDGE'S CARD

Class # 130 Name of Class Teamster Reinsman Challenge

To be driven over a course of unnumbered obstacles each carrying a specific point value. Each driver has the same amount of time to negotiate as many obstacles as possible. 2.Each obstacle is assigned a point value according to its degree of difficulty and each driver tries to amass as high a score as possible within the time allowed. 3. After passing through the starting line, the driver may drive through the obstacles, in any order, from any direction. Each obstacle may be driven twice, but not in succession. If driven a third time, no points will be awarded. 4. No obstacle may be redriven once it has been disturbed. (Exception: obstacles which are designed to be knocked down.) 5. No points will be awarded for an incorrectly completed obstacle. If the obstacle is incorrectly driven, but not disturbed, it may be attemped again. 6. In this class the circling rule does not apply. If a horse should refuse or run out at an obstacle without disturbing it, the driver may elect not to attempt it and may drive to another obstacle without penalty. The obstacle may be attemped later, and if correctly driven, the appropriate points will be recorded. 7. A signal will sound at the end of the allowed time and the driver must then exit through the finish markers when the total time on the course will be recorded. 8. If the signal sounds when the competitor is committed to an obstacle, the competitor may complete the obstacle and receive the appropriate points, then proceed through the finish markers for total time to be recorded. Whether or not the competitor was committed to the last obstacle at the signal will be left to the discretion of the judge. 9. Placings are determined on a high score basis. Time will decide ties. If a tie occurs in both points and time, the winner will be decided by a drive off.

Entry	Write in element name and point values												score	less penalties	total	time	place
	A	B	C	B	C	B	A										
106						+10 moved before obs							205.03	+10	215.03		5
133	+10		+10 not in 10x2 area	off pattern				DQ							DQ		—
146	+10 not par				+10 not par		+10 not par						217.81	+30	247.81		—

Judge's Signature: _____

Prepared by The American Driving Society

March 2001

PATTERN CLASS SCORE SHEET

MULE DAYS
BISHOP · CALIFORNIA

amateur SMS

Circle Class
Showmanship Horsemanship
Equitation

Show:
Date:
Judge:
Signature:

WO	Entry #		Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments
	Maneuver Desciption		1	2	3	4	5	6	7	8	9	10				
			Trot	270	Trot	Walk	S/S/I	Back	90/T							
	30	Penalty	20													
	3	Maneuver	-3	-3	-3	-1	-1	0	-2				1		58	9
	156	Penalty		5					5					10		
		Maneuver	0	-2	0	0	+1	-2	-1				2	-4	56	10
									45 Trot							
	100	Penalty		5			5							10		
		Maneuver	+1	-2	+1	+1	+1	+1	+2				2	+4	64	4
	221	Penalty		5										5		
		Maneuver	+1	0	0	-1	+1	0	+1				2	+1	67	3
	125	Penalty		5/5	5		10		5					25		
		Maneuver	0	-3	-1	-1	-3	-1	-3				1	-12	43	
	267	Penalty		5			5							10		
		Maneuver	+1	-1	+1	0	-1	0	0				2		60	7
	243	Penalty		5										5		
		Maneuver	+2	0	+1	-1	+1	0	+1				2	+4	69	2
	178	Penalty		5/5				0						10		
		Maneuver	+1	-2	+1	0	+1						2	OP +1	51	6
									NO Back							

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0-2)

For more information on how exhibitors are scored visit www.aqhuniversity.com

PATTERN CLASS SCORE SHEET

MULE DAYS BISHOP · CALIFORNIA

Amateur SMS

Circle Class: Showmanship | Horsemanship | Equitation

Show:
Date:
Judge:
Signature:

WO	Entry #		Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments
			1	2	3	4	5	6	7	8	9	10				
	Maneuver Desciption		Trot	270	Trot	Walk	S/S/L	Back	90/T							
	413	Penalty		5					5				2	10 +3	63	5
		Maneuver	+2	-1	+1	+1	+1	0	-1							
	148	Penalty											3		80	1
		Maneuver	+1	+1	+1	+1	+2	0	+1							
	176	Penalty		5/5			10	0					1		60	
		Maneuver	0	-3	0	0	-3	-3	-2							
								NO Back								
	239	Penalty		5					5				2	10 -3	59	8
		Maneuver	+1	-1	0	0	0	-2	-1							
	256	Penalty		5/5			10	0	5				1		0P	
		Maneuver	0	-3	-1	0	-3	-3	-2							
								NO Back	OP							
	401	Penalty		5			10		5				1	20 -10	40	
		Maneuver	0	-3	-1	-2	-3	0	-2							
	268	Penalty	10	5/5/5			5		5				1	30 -10	30	
		Maneuver	-3	-3	-1	0	-3	0	-1							
	277	Penalty	3	5/5/5			10	0	5				1	-23 -13		
		Maneuver	-2	-3	-1	0	-3	-3	-2							
								NO Back								

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0-2)

For more information on how exhibitors are scored visit www.aqhuniversity.com

PATTERN CLASS SCORE SHEET

MULE DAYS BISHOP · CALIFORNIA

Amateur SMS

Circle Class: (Showmanship) Horsemanship Equitation

Show:

Date:

Judge:

Signature: Jonah

WO	Entry #		Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments
			1	2	3	4	5	6	7	8	9	10				
Maneuver Desciption			Trot	270	Trot	Walk	S/S/I	Back	90/T							
	255	Penalty	3/5	5/5/5				0								
		Maneuver	-3	-3	+1	0	-2	-3	-3				1		69	
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0-2)

For more information on how exhibitors are scored visit www.aqhuniversity.com

PATTERN CLASS SCORE SHEET

MULE DAYS
BISHOP · CALIFORNIA

youth 6-13

Circle Class
Showmanship Horsemanship
Equitation

Show:
Date:
Judge:
Signature: Lando

WO	Entry #		Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments
			1	2	3	4	5	6	7	8	9	10				
	Maneuver Desciption		Trot	Walk	90	Trot	S/S/I	Back	270	Walk						
	246	Penalty			5	5			5/5/5				1	25 -9	36	3
		Maneuver	-1	0	-1	-1	-2	-2	-3	0						
	178	Penalty			5	10			5/5/5				1	-30 -4	36	4
		Maneuver	+1	0	-1	-3	+1	0	-3	0						
	281	Penalty			5	5	OOP						1	10 -4	56	1
		Maneuver	+1	0	-1	-2	-3	0	0	0						
							NO PIVOT NO BACK									
	280	Penalty	5						5/5				2	15 -9	46	2
		Maneuver	-3	0	0	-2	-3	-1	-2	0						
	248	Penalty	5		5/5		5		5/5/5				1	35 -2	33	6
		Maneuver	-2	+1	-2	+1	-2	-2	-3	0						
	414	Penalty			5	5			5/5/5				1	25 -12	33	5
		Maneuver	+1	-1	-2	-2	-3	-3	-3	0						
	247	Penalty			5				5/5				2	15 -4	51	1
		Maneuver	+1	-1	-1	0	-2	-1	-2	0						
		Penalty														
		Maneuver														

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0-2)
For more information on how exhibitors are scored visit www.aqhuniversity.com

PATTERN CLASS SCORE SHEET

MULE DAYS BISHOP · CALIFORNIA

youth 5 n 5
14-17

Circle Class: Showmanship / Horsemanship / Equitation

Show:
Date:
Judge:
Signature: Landa

WO	Entry #		Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments
	Maneuver Desciption		1	2	3	4	5	6	7	8	9	10				
			Trot	Walk	90	Trot	S/O/I	Back	270	Walk						
	222	Penalty			5		5		5/5/5	0			1	-7	25 -9 37	0 0
		Maneuver	0	-1	-1	0	-3	-1	-3							
									UNDER SPEED							
	115	Penalty			5				5/5/5				2	20 +4	52	2
		Maneuver	0	+2	-1	+1	0	0	-3	+1						
	249	Penalty			5				5/5/5				1	20 -5	44	~~6~~ 5
		Maneuver	0	+1	-2	-1	-2	0	-3	0						
	119	Penalty			5				5/5				2	15 -3	48	~~4~~ 3
		Maneuver	+1	+2	-1	0	0	0	-2	+1						
	206	Penalty		0					5/5/5				1	15 -5	49	7
		Maneuver	0	-3	0	0	-1	0	-3	0						
				SHE DID WALK												
	172	Penalty		0	5		5/5	0	5				1	OP OP		9
		Maneuver	0	-3	-1	0	-3	-3	-3	0						
				NO WALK			NO BACK									
	241	Penalty							5/5				1	10 -5	65	1
		Maneuver	0	+1	0	0	-3	-2	-2	0						
	187	Penalty			5				5/5/5				1	20 -4	46	5 4
		Maneuver	+1	0	-1	0	-2	0	-3	0						

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0-2)

For more information on how exhibitors are scored visit www.aqhuniversity.com

PATTERN CLASS SCORE SHEET

MULE DAYS BISHOP · CALIFORNIA

youth 5 n 5
14-17

Circle Class: Showmanship / Horsemanship / Equitation

Show:
Date:
Judge:
Signature: Jones

WO	Entry #		Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments
			1	2	3	4	5	6	7	8	9	10				
Maneuver Desciption			Trot	Walk	90	Trot	S/S/I	Back	270	Walk						
	177	Penalty			5			0	5/5/5				1	20 9	71	6
		Maneuver	0	0	-1	0	-3	-3	-3	0						
								NO BACK								
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0-2)

For more information on how exhibitors are scored visit www.aqhuniversity.com

PATTERN CLASS SCORE SHEET

MULE DAYS BISHOP · CALIFORNIA

amateur SMS
w/J 18+ over

Circle Class
Showmanship Horsemanship
Equitation

Show:
Date:
Judge:
Signature: [signature]

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points
-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

WO	Entry #		1	2	3	4	5	6	7	8	9	10	F&E	Total Penalty	Score	Comments
Maneuver Desciption			Walk	Trot	S/S/I	Back	270/W									
	412	Penalty		3	10		5/5/5						1	28 -11	31	7
		Maneuver	-2	-2	-3	-2	-3									
	110	Penalty		3	5/5/10		5/5/5						1	38 -10	22	9
		Maneuver	0	-3	-3	-2	-3									
	124	Penalty			5/5/10		5/5/5						1	35 OP -5	30	8
		Maneuver	-1	0	-3	-2					O	P				
							OVER KNOT									
	224	Penalty			5		5/5/5						1	20 -4	46	3
		Maneuver	0	+1	-3	0	-3									
	235	Penalty					5/5						2	10	66	1
		Maneuver	+2	+2	0	0	-2									
	162	Penalty			10		5/5/5						1	25 -7	38	4
		Maneuver	0	0	-3	-2	-3									
	278	Penalty					5/5/5						2	15 -2	53	2
		Maneuver	0	0	0	-1	-3									
	458	Penalty			10/5		5/5/5						1	30	35	6
		Maneuver	0	0	-3	0	-3									

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0-2)
For more information on how exhibitors are scored visit www.aqhuniversity.com

PATTERN CLASS SCORE SHEET

MULE DAYS
BISHOP · CALIFORNIA

amateur SMS
w/J 18+over

Circle Class
(Showmanship) Horsemanship
Equitation

Show:
Date:
Judge:
Signature: Jond

WO	Entry #		Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments
			1	2	3	4	5	6	7	8	9	10				
Maneuver Desciption			Walk	Trot	S/S/I	Back	270/w									
	197	Penalty		3	5/5		5/5/5									
		Maneuver	0	-1	-3	-1	-3						1	28 -7	35	5
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0-2)

For more information on how exhibitors are scored visit www.aqhuniversity.com

PATTERN CLASS SCORE SHEET

MULE DAYS
BISHOP · CALIFORNIA

youth Showmanship
W/J 17+Under

Circle Class
(Showmanship) Horsemanship
Equitation

Show:
Date:
Judge:
Signature:

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points
-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

WO	Entry #		1	2	3	4	5	6	7	8	9	10	F&E	Total Penalty	Score	Comments
Maneuver Desciption			Walk	Trot	S/S/I	Back	270/lr									
	248	Penalty				0								0		
		Maneuver	0	+1	-3	-3										5
						HO Back										
	178	Penalty		20/3	10	5/5/5										
		Maneuver	0	-3	-3	-3							1			4
	119	Penalty			5/10		5							20		
		Maneuver	0	0	-3	-1	-1						1	-4	46	3
	247	Penalty					5/5/5							15		
		Maneuver	+1	+1	+1	0	-3						2		57	1
	246	Penalty					5/5/5							15		
		Maneuver	0	-3	+1	0	-3						1		51	2
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														
		Penalty														
		Maneuver														

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0-2)
For more information on how exhibitors are scored visit www.aqhuniversity.com