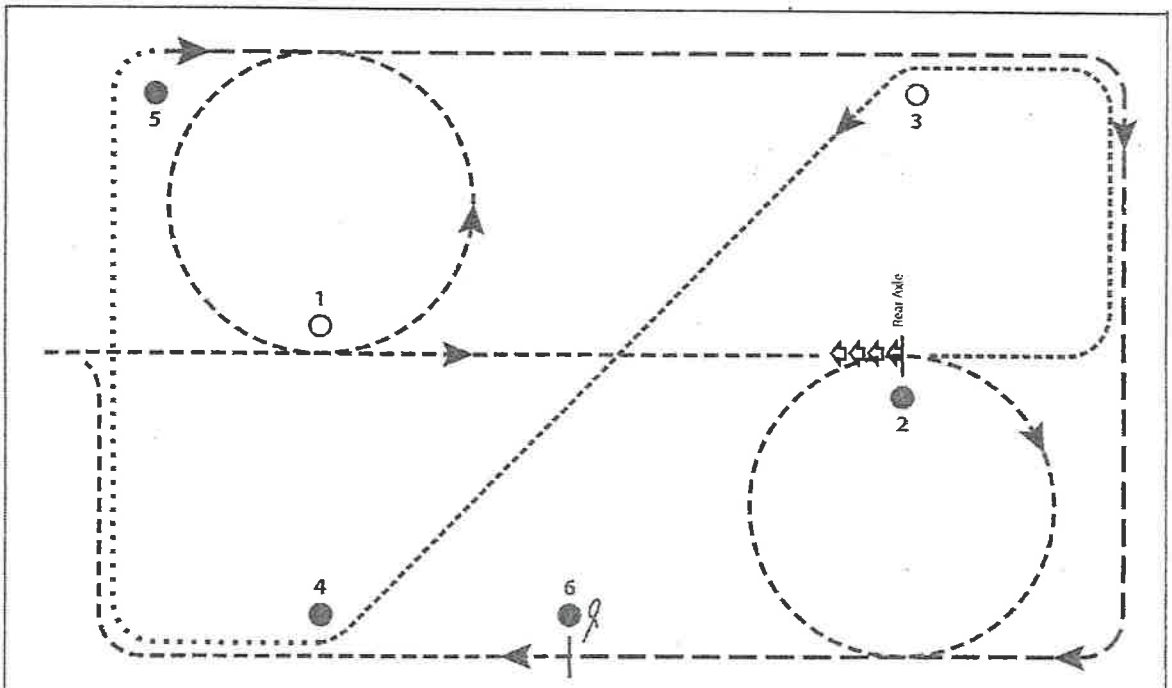
MULE DAYS
BISHOP · CALIFORNIA ™

Singles

Super Reinsmanship

#121



ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	10	
2	Working Trot to Marker 2, circle right 20 meters.	10	20
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	7	27
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	10	37
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	8	45
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	8	53
7	At Marker 6, Halt. Salute.	10	63
8	Leave arena at Working Trot.	8	71
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	10	81
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	10	91

Scale of marks:				Each element will receive a numerical score of 0-10. (Perfect Score = 100)	91
10	Excellent	5	Marginal		
9	Very Good	4	Insufficient		
8	Good	3	Fairly Bad		
7	Fairly Good	2	Bad		
6	Satisfactory	1	Very Bad		
		0	Not Executed		

Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

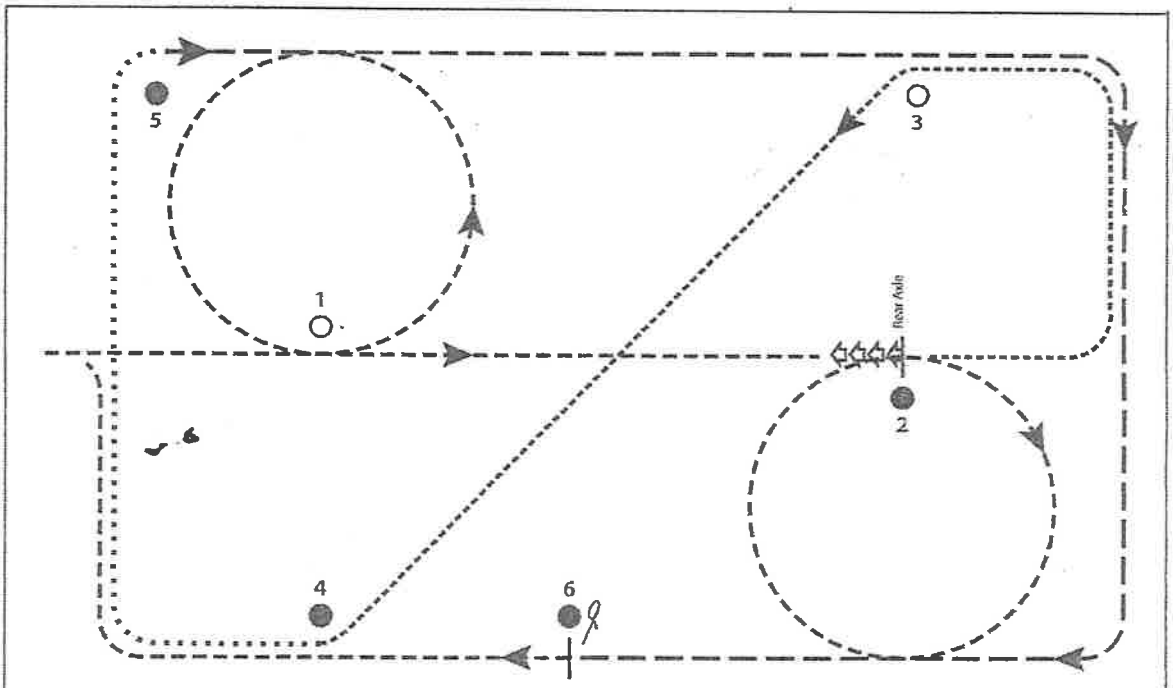
PD-SR#1-11232014

SS

MULE DAYS
BISHOP · CALIFORNIA ™

Super Reinsmanship

#110



ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	8	
2	Working Trot to Marker 2, circle right 20 meters.	9	17
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	8	25
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	10	35
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	9	44
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	9	53
7	At Marker 6, Halt. Salute.	9	62
8	Leave arena at Working Trot.	8	70
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	9	79
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	10	89

Scale of marks:					
10	Excellent	5	Marginal	Each element will receive a numerical score of 0-10. (Perfect Score = 100)	89
9	Very Good	4	Insufficient		
8	Good	3	Fairly Bad		
7	Fairly Good	2	Bad		
6	Satisfactory	1	Very Bad		
		0	Not Executed		

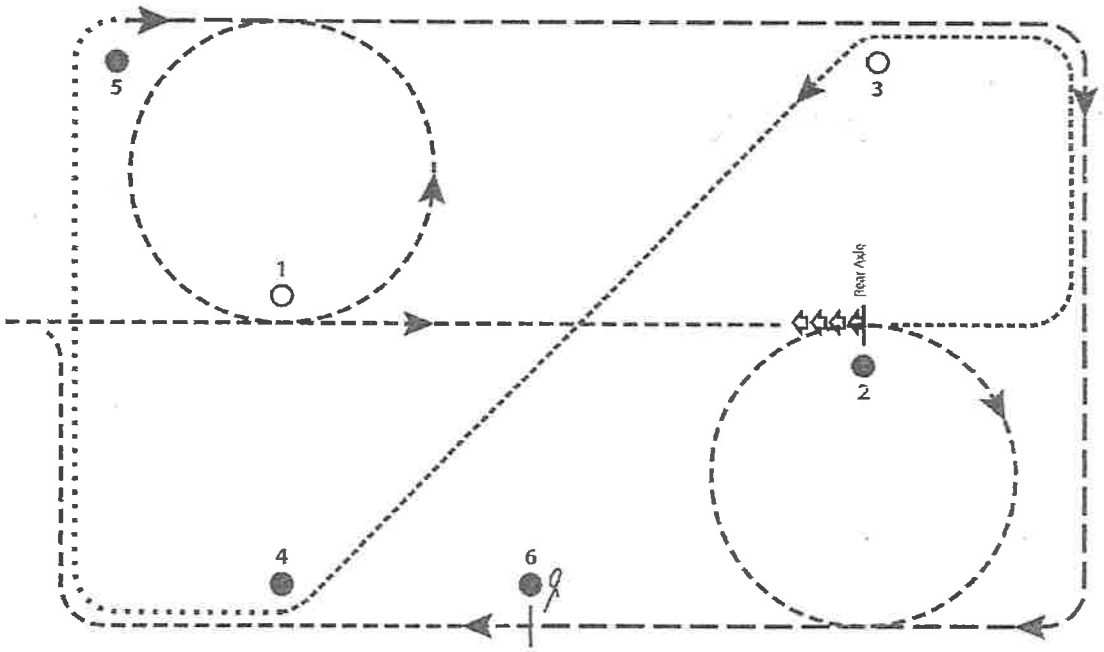
Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

PD-SR#1-11232014

MULE DAYS
BISHOP · CALIFORNIA ™

Super Reinsmanship

#168



ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	8	
2	Working Trot to Marker 2, circle right 20 meters.	9	17
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	4	21
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	8	29
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	8	37
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	8	45
7	At Marker 6, Halt. Salute.	9	54
8	Leave arena at Working Trot.	8	62
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	9	71
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	10	81

Scale of marks:					
10	Excellent	5	Marginal	Each element will receive a numerical score of 0-10. (Perfect Score = 100)	81
9	Very Good	4	Insufficient		
8	Good	3	Fairly Bad		
7	Fairly Good	2	Bad		
6	Satisfactory	1	Very Bad		
		0	Not Executed		

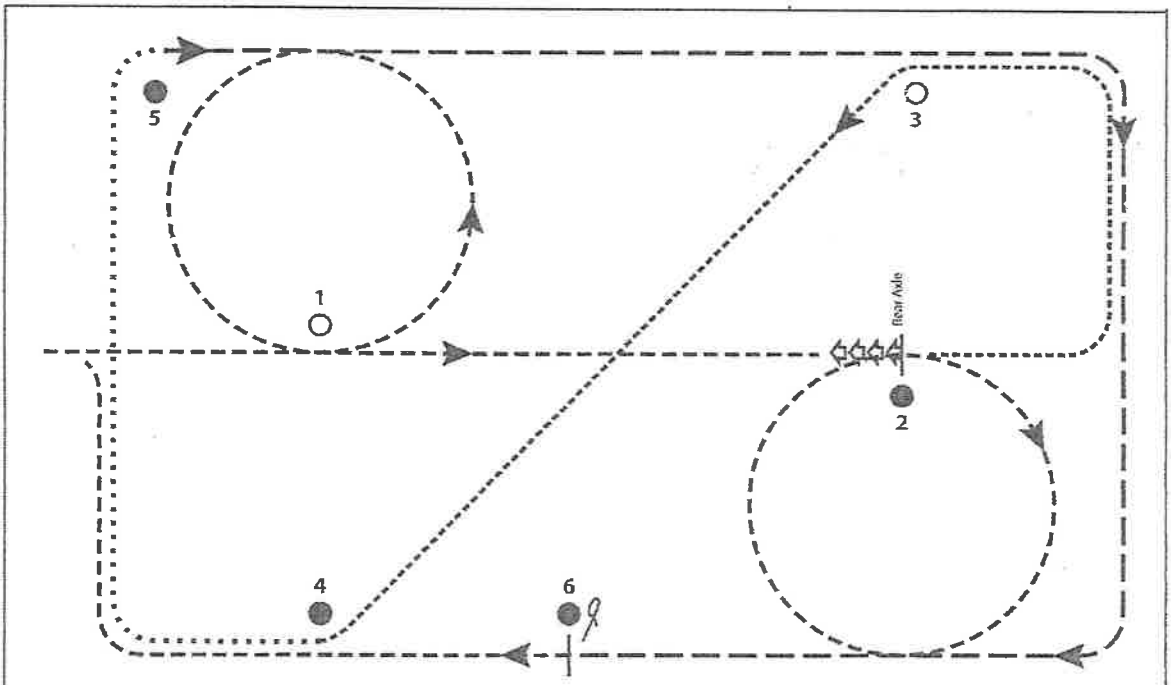
Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

PD-SR#1-11232014

MULE DAYS
BISHOP · CALIFORNIA ™

Super Reinsmanship

#224



46
9
/5

ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	7	
2	Working Trot to Marker 2, circle right 20 meters.	7	14
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	8	22
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	9	31
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	8	39
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	7	46
7	At Marker 6, Halt. Salute.	9	55
8	Leave arena at Working Trot.	8	63
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	8	71
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	9	80

55
8

Scale of marks:
10 Excellent
9 Very Good
8 Good
7 Fairly Good
6 Satisfactory
5 Marginal
4 Insufficient
3 Fairly Bad
2 Bad
1 Very Bad
0 Not Executed

Each element will receive a numerical score of 0-10.
(Perfect Score = 100)

80

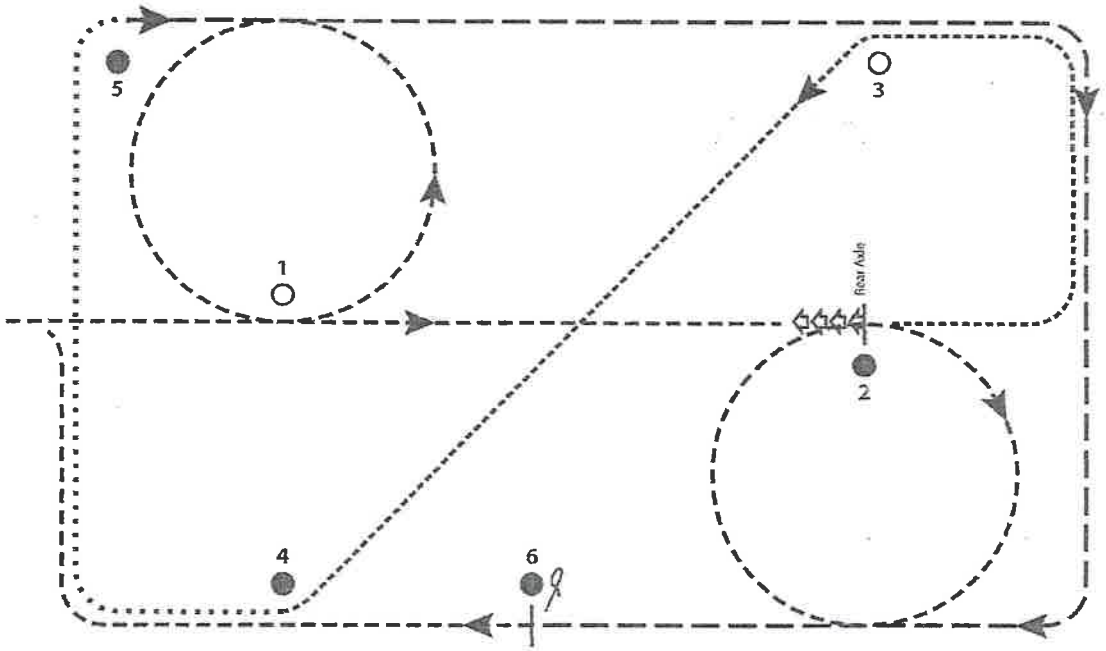
Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

PD-SR#1-11232014

MULE DAYS
BISHOP · CALIFORNIA ™

Super Reinsmanship

#232



ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	7	
2	Working Trot to Marker 2, circle right 20 meters.	7	14
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	8	22
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	7	29
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	7	36
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	8	44
7	At Marker 6, Halt. Salute.	8	52
8	Leave arena at Working Trot.	8	60
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	8	68
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	9	7

Scale of marks:

10	Excellent	5	Marginal
9	Very Good	4	Insufficient
8	Good	3	Fairly Bad
7	Fairly Good	2	Bad
6	Satisfactory	1	Very Bad
		0	Not Executed

Each element will receive a numerical score of 0-10.
(Perfect Score = 100)

77

77

68
7

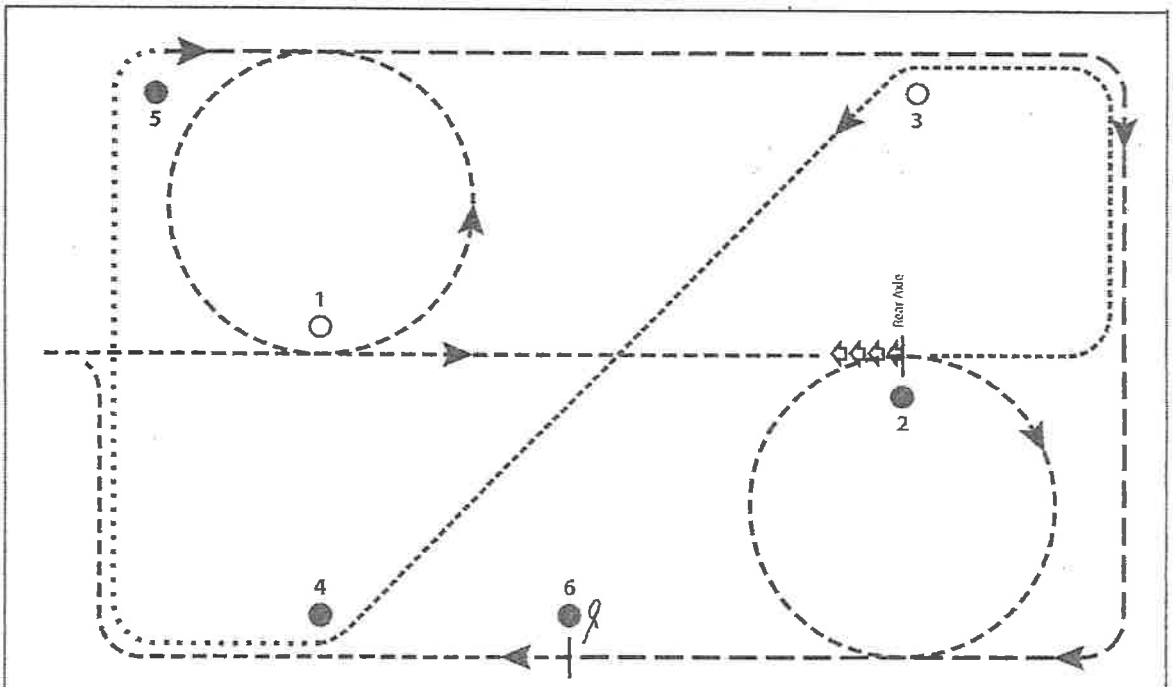
Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

PD-SR#1-11232014

MULE DAYS
BISHOP · CALIFORNIA ™

Super Reinsmanship

#237



ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	8	
2	Working Trot to Marker 2, circle right 20 meters.	7	15
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	7	22
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	7	29
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	8	37
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	7	44
7	At Marker 6, Halt. Salute.	8	52
8	Leave arena at Working Trot.	8	60
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	8	68
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	7	

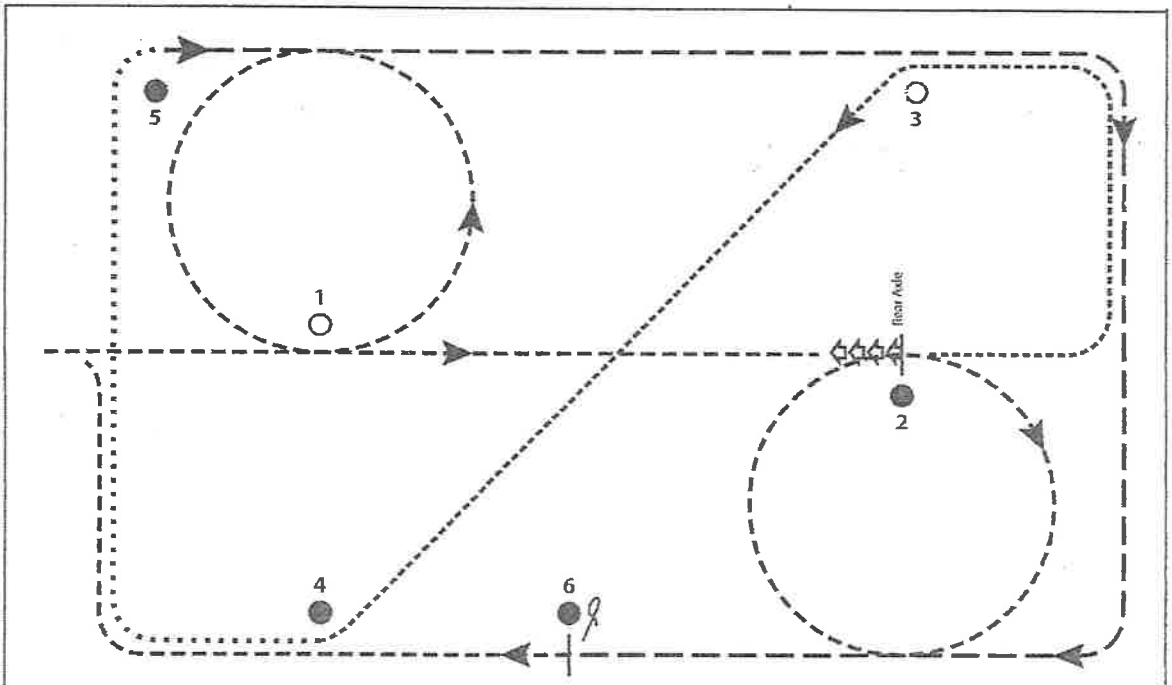
Scale of marks:					
10	Excellent	5	Marginal	Each element will receive a numerical score of 0-10. (Perfect Score = 100)	75
9	Very Good	4	Insufficient		
8	Good	3	Fairly Bad		
7	Fairly Good	2	Bad		
6	Satisfactory	1	Very Bad		
		0	Not Executed		

Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

MULE DAYS
BISHOP · CALIFORNIA ™

Super Reinsmanship

#208



ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	7	
2	Working Trot to Marker 2, circle right 20 meters.	8	15
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	8	23
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	5	28
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	8	36
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	5	41
7	At Marker 6, Halt. Salute.	5	46
8	Leave arena at Working Trot.	8	54
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	7	61
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	7	68

Scale of marks:					
10	Excellent	5	Marginal	Each element will receive a numerical score of 0-10. (Perfect Score = 100)	68
9	Very Good	4	Insufficient		
8	Good	3	Fairly Bad		
7	Fairly Good	2	Bad		
6	Satisfactory	1	Very Bad		
		0	Not Executed		

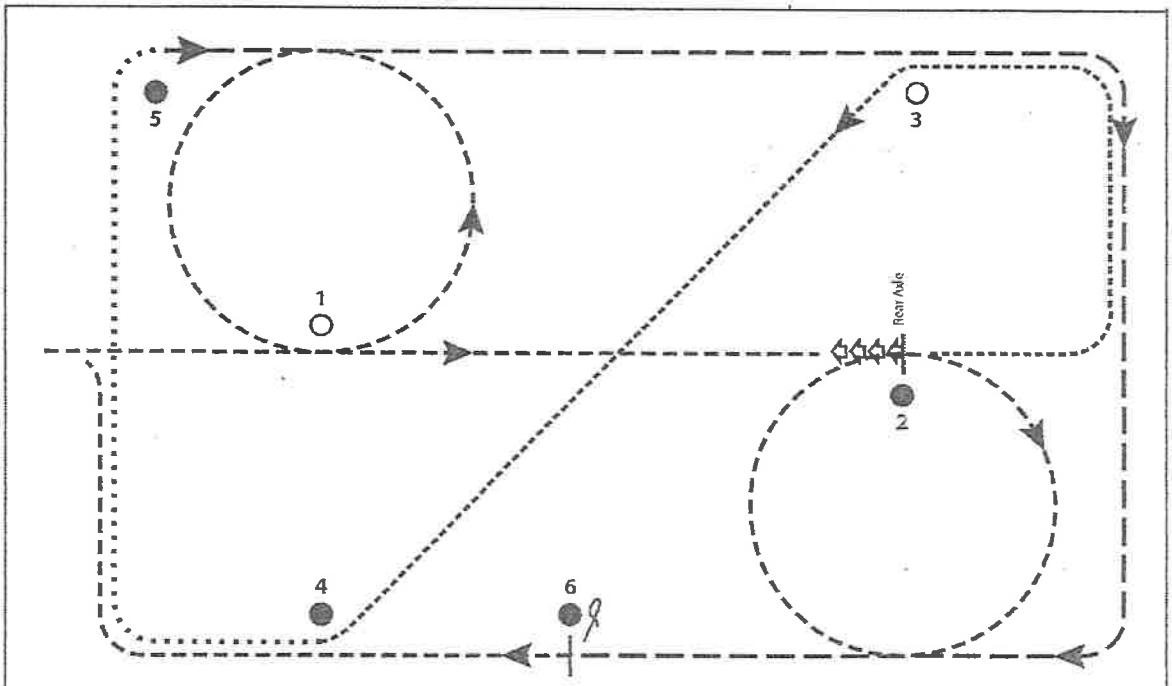
Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

PD-SR#1-11232014

MULE DAYS
BISHOP · CALIFORNIA ™

Super Reinsmanship

#100



ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	8	
2	Working Trot to Marker 2, circle right 20 meters.	9	17
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	7	24
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	7	31
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	8	39
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	7	46
7	At Marker 6, Halt. Salute.	9	55
8	Leave arena at Working Trot.	6	61
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	7	68
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	8	

Scale of marks:					
10	Excellent	5	Marginal	Each element will receive a numerical score of 0-10. (Perfect Score = 100)	76
9	Very Good	4	Insufficient		
8	Good	3	Fairly Bad		
7	Fairly Good	2	Bad		
6	Satisfactory	1	Very Bad		
		0	Not Executed		

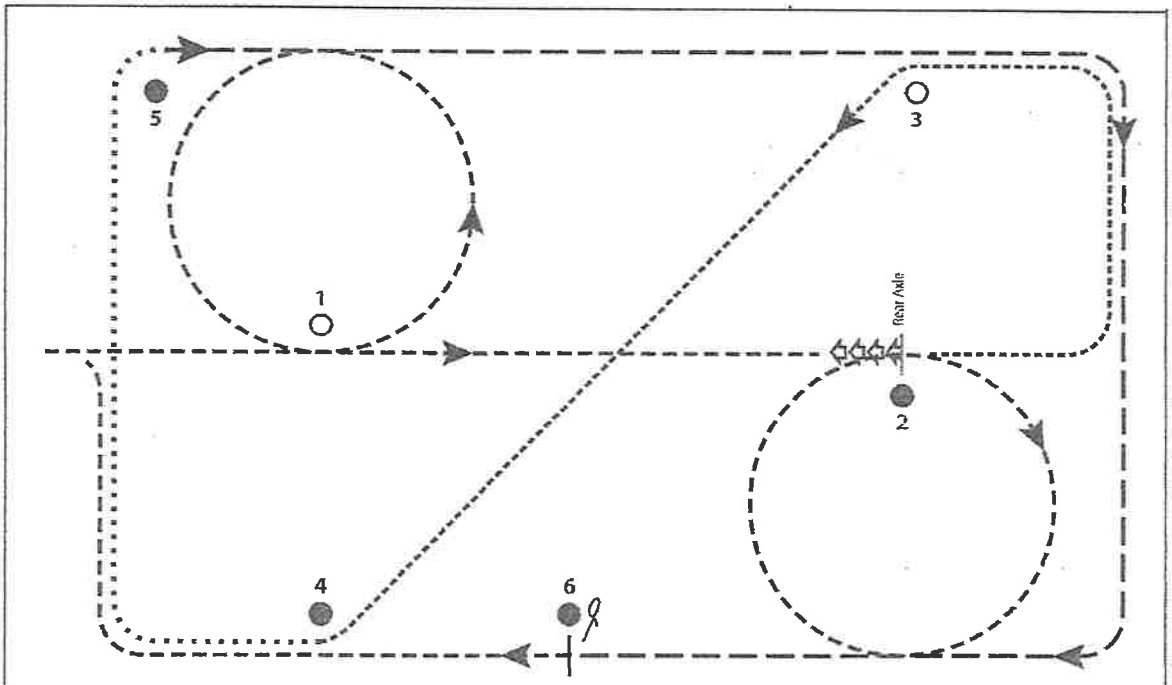
Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

PD-SR81-11232014

MULE DAYS
BISHOP · CALIFORNIA ™

Super Reinsmanship

#116



ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	9	
2	Working Trot to Marker 2, circle right 20 meters.	8	17
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	7	24
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	6	30
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	8	38
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	7	40 45
7	At Marker 6, Halt. Salute.	9	49 54
8	Leave arena at Working Trot.	6	55 60
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	8	63 68
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	8	8

Scale of marks:				Each element will receive a numerical score of 0-10. (Perfect Score = 100)	76
10	Excellent	5	Marginal		
9	Very Good	4	Insufficient		
8	Good	3	Fairly Bad		
7	Fairly Good	2	Bad		
6	Satisfactory	1	Very Bad		
		0	Not Executed		

76

Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

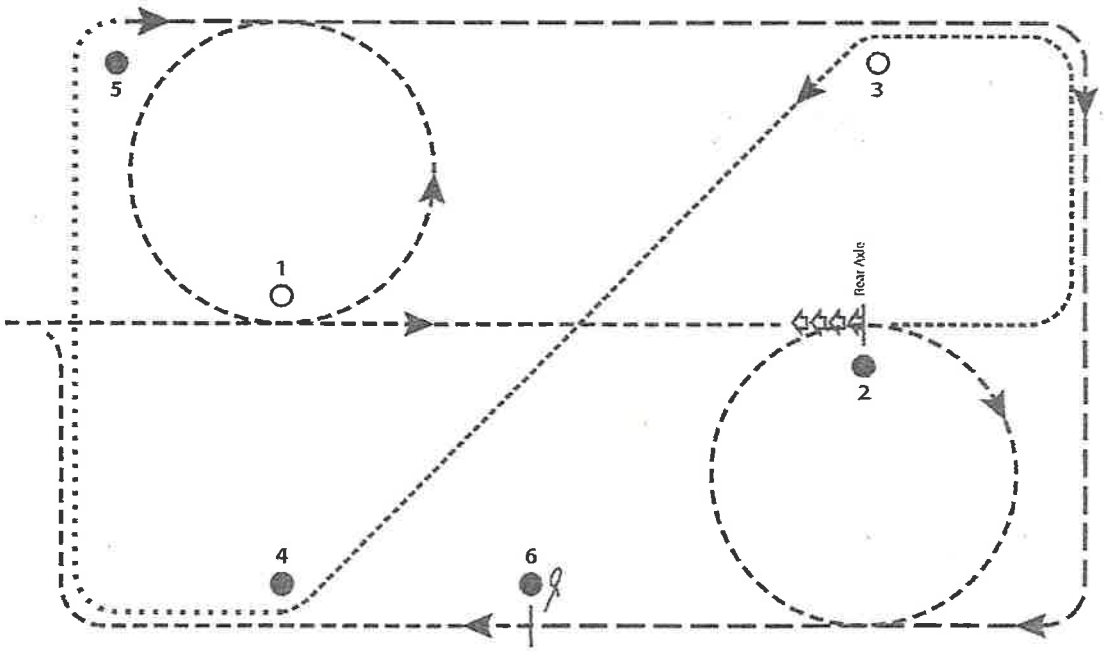
PD-SR01-11232014

MULE DAYS
BISHOP · CALIFORNIA ™

Pairs

Super Reinsmanship

#115



ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	10	
2	Working Trot to Marker 2, circle right 20 meters.	10	20
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	8	28
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	9	37
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	9	46
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	10	56
7	At Marker 6, Halt. Salute.	10	66
8	Leave arena at Working Trot.	8	74
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	10	84
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	9	

Scale of marks:				Each element will receive a numerical score of 0-10. (Perfect Score = 100)	93
10	Excellent	5	Marginal		
9	Very Good	4	Insufficient		
8	Good	3	Fairly Bad		
7	Fairly Good	2	Bad		
6	Satisfactory	1	Very Bad		
		0	Not Executed		

Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

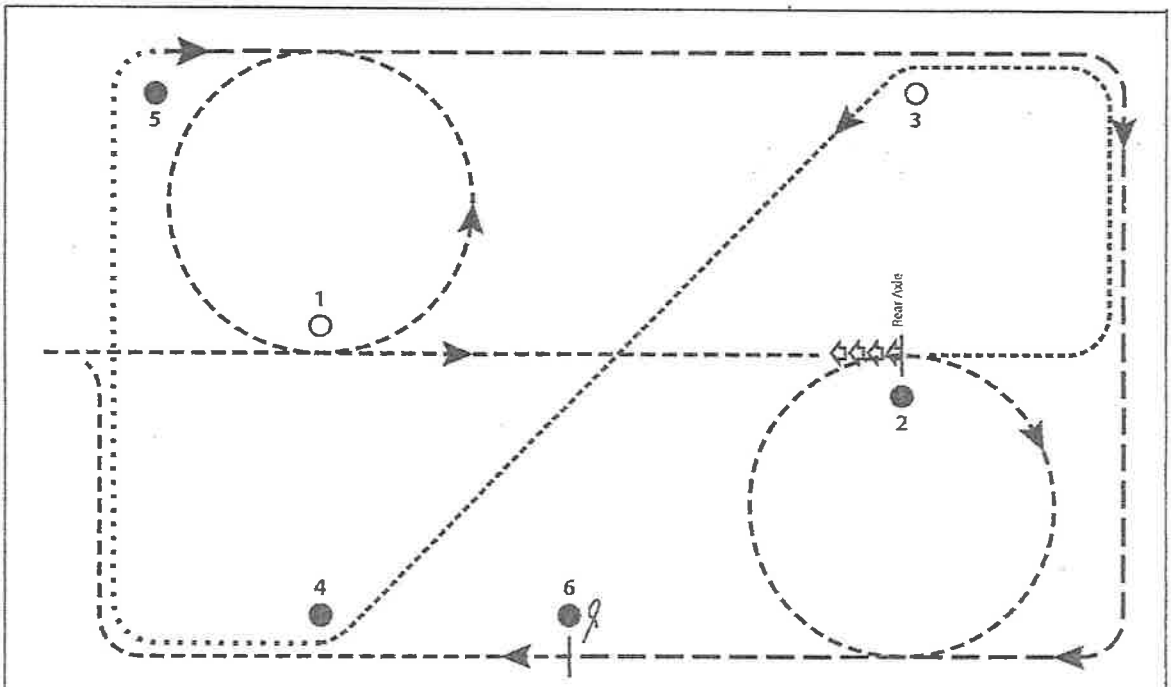
PD-SR#1-11232014

DD

MULE DAYS
BISHOP · CALIFORNIA ™

Super Reinsmanship

232



ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	7	
2	Working Trot to Marker 2, circle right 20 meters.	9	16
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	9	25
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	10	35
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	9	44
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	9	53
7	At Marker 6, Halt. Salute.	8	61
8	Leave arena at Working Trot.	8	69
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	10	79
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	10	89

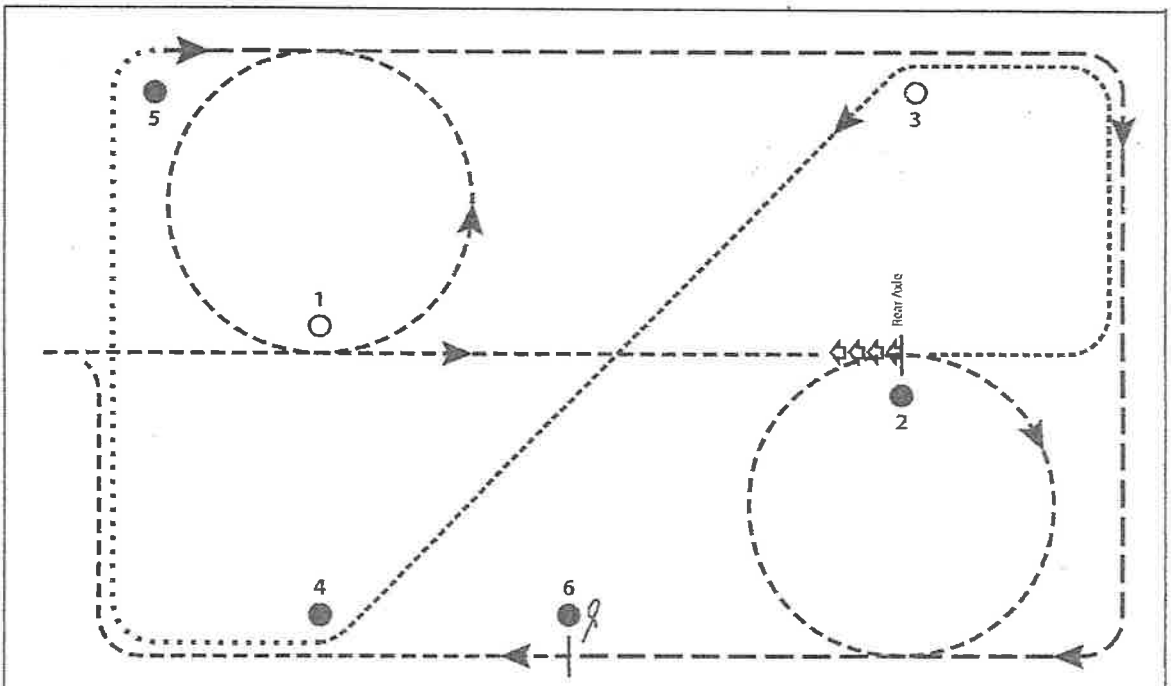
Scale of marks:				Each element will receive a numerical score of 0-10. (Perfect Score = 100)	89
10	Excellent	5	Marginal		
9	Very Good	4	Insufficient		
8	Good	3	Fairly Bad		
7	Fairly Good	2	Bad		
6	Satisfactory	1	Very Bad		
		0	Not Executed		

Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

MULE DAYS
BISHOP · CALIFORNIA ™

Super Reinsmanship

#225



ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	9	
2	Working Trot to Marker 2, circle right 20 meters.	8	17
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	7	24
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	9	33
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	9	42
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	9	51
7	At Marker 6, Halt. Salute.	10	61
8	Leave arena at Working Trot.	8	69
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	9	78
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	8	

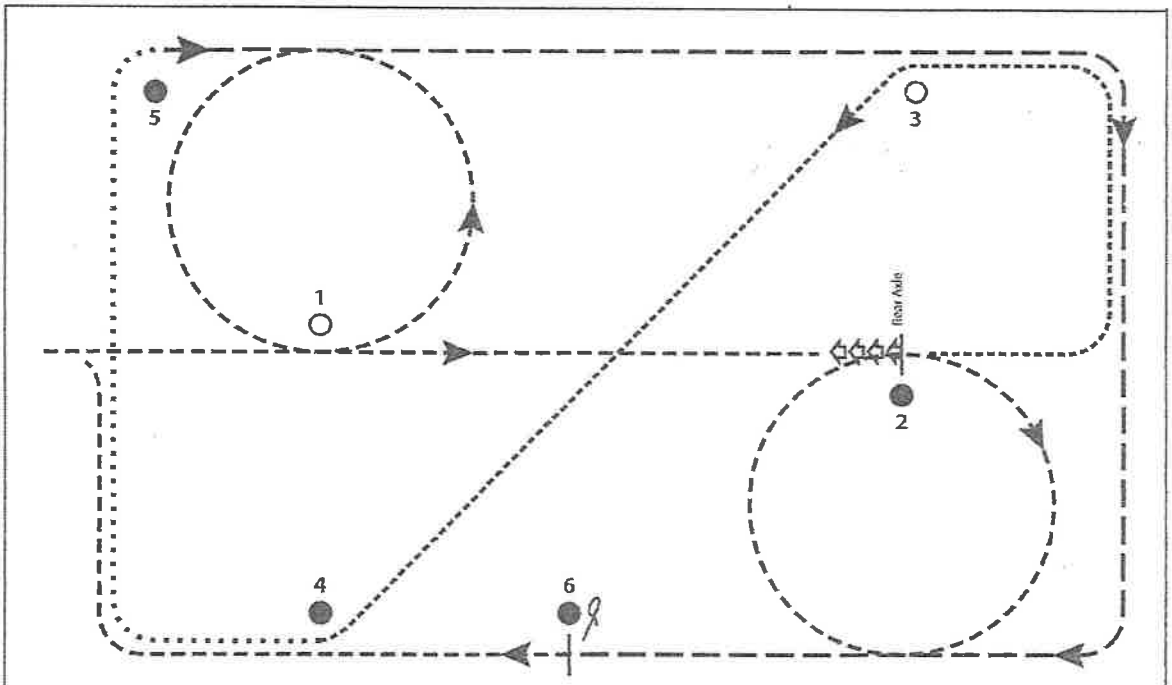
Scale of marks:					
10	Excellent	5	Marginal	Each element will receive a numerical score of 0-10. (Perfect Score = 100)	86
9	Very Good	4	Insufficient		
8	Good	3	Fairly Bad		
7	Fairly Good	2	Bad		
6	Satisfactory	1	Very Bad		
		0	Not Executed		

Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

MULE DAYS
BISHOP · CALIFORNIA ™

Super Reinsmanship

#236



ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	9	
2	Working Trot to Marker 2, circle right 20 meters.	8	17
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	9	26
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	8	34
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	9	43
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	8	51
7	At Marker 6, Halt. Salute.	9	60
8	Leave arena at Working Trot.	8	68
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	9	77
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	8	

Scale of marks:					
10	Excellent	5	Marginal	Each element will receive a numerical score of 0-10. (Perfect Score = 100)	85
9	Very Good	4	Insufficient		
8	Good	3	Fairly Bad		
7	Fairly Good	2	Bad		
6	Satisfactory	1	Very Bad		
		0	Not Executed		

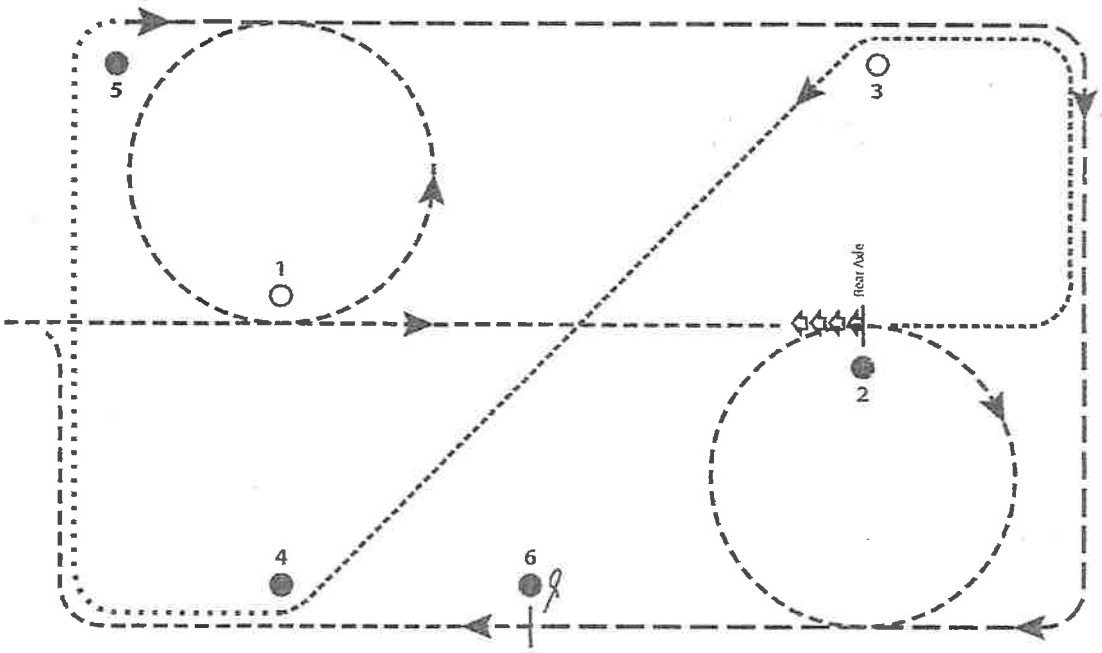
Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

PD-SR#1-11232014

MULE DAYS
BISHOP · CALIFORNIA ™

Super Reinsmanship

#233



ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	6	
2	Working Trot to Marker 2, circle right 20 meters.	7	13
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	8	21
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	8	29
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	7	36
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	8	44
7	At Marker 6, Halt. Salute.	9	53
8	Leave arena at Working Trot.	8	61
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	7	68
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	6	

Scale of marks:					
10	Excellent	5	Marginal	Each element will receive a numerical score of 0-10. (Perfect Score = 100)	74
9	Very Good	4	Insufficient		
8	Good	3	Fairly Bad		
7	Fairly Good	2	Bad		
6	Satisfactory	1	Very Bad		
		0	Not Executed		

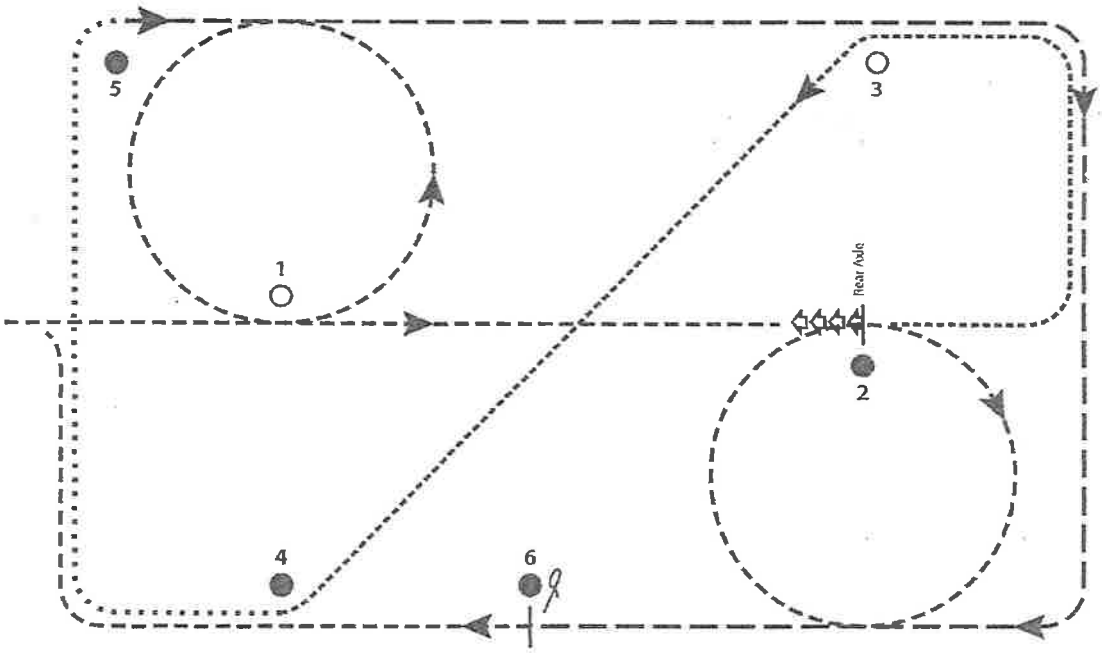
Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

PD-SR#1-11232014

MULE DAYS
BISHOP · CALIFORNIA ™

Super Reinsmanship

189



ORDER	MOVEMENT	SCORE	
1	Enter at Working Trot. At Marker 1, circle left 20 meters.	7	
2	Working Trot to Marker 2, circle right 20 meters.	8	15
3	Halt with the (rear) axle at Marker 2 for 5 seconds. Rein back 4 steps, walk forward until the rear axle is even with Marker 2.	7	22
4	Develop Slow Trot, continue to rail, track left to Marker 3 and continue Slow Trot on diagonal to Marker 4.	9	31
5	At Marker 4, develop Working Walk, continue to the rail. Track right to Marker 5.	5	31
6	At Marker 5, develop Strong Trot and continue on the rail to Marker 6.	8	39
7	At Marker 6, Halt. Salute.	8	47
8	Leave arena at Working Trot.	8	55
9	Overall Impression of the turnout on the condition and fit of the harness and vehicle, neatness of attire.	8	63
10	General Impression of the driver on posture, relaxation, confidence and effectiveness.	8	

Scale of marks:				
10	Excellent	5	Marginal	Each element will receive a numerical score of 0-10. (Perfect Score = 100)
9	Very Good	4	Insufficient	
8	Good	3	Fairly Bad	
7	Fairly Good	2	Bad	
6	Satisfactory	1	Very Bad	
		0	Not Executed	

	71

Note: This test is designed for a 40m x 80m dressage arena. Organizers may adjust the test accordingly for different size and shape arenas.

PD-SR#1-11232014